# Barkatullah University, Bhopal BCA Faculty 2008 onwards Semester II

Code No	Name of the Paper
FC 201	FC: English II
FC 202	FC: EVS
BCA 201	Business Mathematics
BCA 202	Desk top Publishing
BCA 203	Programming in C
BCA 204	Management Accounting
	PRACTICALS
BCA 205	PageMaker, C Programming

# **Scheme of Marks:**

Foundation Course	100 marks
Theory Papers (35 marks each)	140 marks
Sessional Marks (15 marks each)	60 marks
Practical & Viva (25 marks each)	50 marks

Total

350 marks

# Paper Code: BCA 201 BUSINESS MATHEMATICS

Max Marks: 35

### <u>UNIT 1</u>

Trigonometry: Angles & their Measurement, Values of Trigonometric Ratios and their Graphical Representations, Height and Distances.

# <u>UNIT 2</u>

Theory of Indices, Definition & Types of Matrices, Special Matrices, Elementary Transformation of Matrices, Sparse Matrices.

# <u>UNIT 3</u>

Frequency Distribution, Histogram, Measure of Central Tendency, Mean, Mode, Median, Standard Deviation.

# <u>UNIT 4</u>

Determinant And Matrices, Special Matrices, Inverse of a Matrix. Ratio And Proportion, Percentage, Commission & Brokerage, Discount, Profit & Loss.

# <u>UNIT 5</u>

Limits & Continuity, Limits of Functions, Infinite Limits, Limits at Infinity, Continuous Function, Differentiation of  $1^{st}$  and  $2^{nd}$  Order, Integration – finite, infinite, addition, subtraction & multiplication.

#### **Text Books:**

- 1. Business Mathematics BY S.M.SHUKLA.
- 2. Fundamental of Statistics BY ELHANCE & ELHANCE.

#### **Reference Books :**

- 1. Mathematical Statistics BY H.S.SHARMA
- 2. Differential & Integral Calculus BY RAY & SETH
- 3. Matrices BY RAY & SETH.

# Paper Code: BCA 202 DESK TOP PUBLISHING

Max Marks: 35

# <u>UNIT I</u>

Why Graphics? Various Types of Graphics Programs, Drafting Packages, DTP Package, Microsoft Windows. Various Documentation cum DTP Packages e.g. Word Perfect, Microsoft Word Etc.

# <u>UNIT II</u>

Introduction To Pagemaker / Ventura or a similar Package. Preparation of Document Using DTP Package.

# UNIT III

Text Formatting, Different Page Layouts, Printing Various Fonts And Character Sets. Various types of Printers used in DTP.

#### UNIT IV

Introduction to Commercial DTP System available in market, Indian Language Fonts, Creation of Indian Language Fonts.

# <u>UNIT V</u>

Import & Export of Documents created by other Word Processors, Spelling Check, Designing exercise like Visiting Card, Greeting Cards etc.

#### **Text Books:**

- 1. Desktop Publishing on PC by M C Sharma, BPB Publication.
- 2. PAGE MAKER 6 BY BPB PUBLICATIONS.

#### **Reference Books :**

- 1. PAGE MAKER MANUAL.
- 2. 'O' LEVEL MODULE M3.2 DESKTOP PUBLISHING & PRESENTATION GRAPHICS BY V K JAIN, BPB PUBLICATIONS..

# Paper Code: BCA 203 PROGRAMMING IN 'C'

Max Marks: 35

### <u>UNIT I</u>

Program Logic development Using algorithm and Flowchart, Historical development of 'C', constants, variables and keywords, 'C' instructions.

Data types - int, float, double, char, void, short, long, long double, signed, unsigned.

#### <u>UNIT II</u>

Decision control structure:- if statement, if-else statement , the conditional operators.

Case control structure: switch statement, goto statement .

'C' operators: Arithmetic, relational and logical.

Development of 'C' program using Decision control & Case control structure.

# <u>UNIT III</u>

Operators:- Increment and Decrement operators, Bitwise operator, Operators precedence, arithmetic and logical expressions evolution.

Loop Control Structure:- for loop, while loop and do-while loop, Break statement, continue statement.

Development of 'C' programs using loops.

# <u>UNIT IV</u>

Arrays: One dimension array, 2D array, 3D array, Introduction to Pointers.

Functions: Function declaration and prototypes, Passing values between functions:- call by value. Development of 'C' programs using Arrays, functions.

# <u>UNIT V</u>

Storage classes in 'C', Structures:- declaring a structure, accessing structure element, how structure elements are stored, array of structures, union.

# **Text Books:**

- 1. Let US C by Yashwant Kanitkar
- 2. Programming in C by E. Balaguruswami

#### **Reference Books:**

- 1. Schaum's Series 'C' Programming
- 2. The complete reference in C/C++ Herbert Shield
- 3. Working with C by Yashwant Kanitkar

# Paper Code: BCA 204 MANAGEMENT ACCOUNTING

Max Marks: 35

#### <u>UNIT I</u>

Introduction and Purpose of Accounting and Uses of Accounting Information, Basic Accounting Concepts, Accounting Structure, Process of Accounting, Journal, Ledger & Trial Balance based on Double Entry Book – Keeping.

#### UNIT II

Valuation of Assets and Depreciation Methods: Straight Line Method, Diminishing Balance Method, Sinking Fund Method, Insurance Method and Aunty Method.

#### UNIT III

Practical System of Accounting: Cash Book, Sales & Purchase of Goods, Bills of Exchange, Bank Reconciliation Statement.

#### UNIT IV

Preparation of Financial Statements: Income Statement (Profit & Loss Account), Statement of Financial Position (Balance Sheet) and Adjustment.

#### <u>UNIT V</u>

Analysis of Financial Statements – Financial Ratio.

#### **Reference Books:**

- 1. Managemant Accounting BY HINGORANI, GREWAL.
- 2. Financial Management BY KHAN & JAIN.
- 3. Management Accounting by Shashi K Gupta, S Chand Publication.
- 4. Financial Accounts by Dr S M Shukla, Sahitya Bhavan Publications.

# Paper Code: BCA 205 Practicals List

# **PageMaker**

- 1. Create a Greeting Card for New Year.
- 2. Create a Visiting Card.
- 3. Create your Resume.
- 4. Create an advertisement for job in well-known form.
- 5. Create a Newspaper Report.
- 6. Create a document by importing Graphic Image from Clip Art.
- 7. Create a Wedding Card.
- 8. Type a document using Story Editor.
- 9. Input a text from Word Document into a PageMaker document.
- 10. Create a document on Importance of Text Wrap, applying proper font size, tabs, alignment & indentation.

# **'C' Programming**

- 1. Program to find roots of quadratic equations.
- 2. Program to Raise X to the power N.
- 3. Program for Generating Histogram.
- 4. Program to Add Digits of a number.
- 5. Program to check whether a number is prime.
- 6. Program to print a given number in Reverse order.
- 7. Program for Finding GCD of two numbers.
- 8. Program to generate Fibonacci series.
- 9. Program for Reversing an Array.
- 10. Program to calculate factorial of a given number.
- 11. Program to add series  $1+x+x^2+x^3+\ldots+x^n$ .
- 12. Program for linear search.